Loops Tuples Named Tuples

Loops: Repetition without being repetitive

Syntax

```
for <item> in <collection>:
    # Code to loop over
    print("Repeat this")
```

Example: Iterating through collections

- Print each character of a string
- Print each element of a list
- Print each element of a tuple

Concept Test

What is the output of this code?

```
for x in [1, 2, 3]:
    print('Hello'*x) # using x inside the loop

A. 1 2 3
B. 'Hello' is printed 3 times

C Hello
    HelloHello
    HelloHello
D. None of the above
```

Range() function

 Used in a loop when we know the number of times we want to repeat executing some code

```
for x in range(5):
    print('Hello')
```

Concept Test

What is the output of this code?

```
for x in range(1,4,2):
    print(2**x, end = " ")
```

- A. 1 4 2
- B. 2 16 4
- C. 2 8 16
- D 2 8
 - E. None of the above

Useful for "accumulating" something while going through a collection.

Example: sum the elements of a list of integers

```
def sumList(lst):
    ''' return the sum of elements in lst
    '''
```

Useful for "accumulating" something while going through a collection.

Example: find the number of a times a vowel occurs in a word

def numVowels(word):

''' returns the number of vowels in a word '''

Useful for "accumulating" something while going through a collection.

We can accumulate into a list

def powerOfTwo(lst):

```
"" returns a new list: 2**1st

where each element of the new list is 2 ** element

in the old list
```

Useful for calculating something from repeated smaller computations

Example: find the sum of a series

```
def sumGeometric series(n):
    '''returns the sum of the series
    1 + 2**1 + 2**2 + 2**3 + ...+ 2**n'''
    Assume n>=0 '''
```

Conditionals: if, if-else

```
# Assume x exists and represents an exam
score
if x > 70:
   print ("Grade = Passed")
if x > 70:
   print ("Grade = Passed")
else:
   print ("Grade = Failed")
```

Conditionals: if-elif-else

```
if x>90:
     print ("Grade = A")
elif x > 80:
     print ("Grade = B")
elif x > 70:
     print ("Grade = C")
elif x > 60:
     print ("Grade = D")
 else:
     print("Grade = F")
```

Loops (accumulator pattern and conditionals)

```
def countOddNumbers(lst):
    ''' returns the number of odd numbers in lst
    '''
```

Loops and conditionals

```
def containsOddNumber(lst):
    "return True if any element in lst is odd,
    otherwise return False"

def containsAllOdd(lst):
    "return True if all the elements in lst are odd,
    otherwise return False"
```

Concept Test

B. No

```
def containsOddNumber(lst):
    '''return True if any element in 1st is
    odd, otherwise return False'''
    for x in 1st:
        if (x % 2 == 1):
            return True
        else
            return False
Is the above implementation correct? (Why or
Why not)
A. Yes
```

More on the accumulator pattern

```
def countWords(sentence):
    "returns the number of words in the sentence"

def countWords(sentence, len):
    "returns the number of words in the sentence with length greater than len"
```

Tuples

Similar to lists: store a sequence of elements

```
lst = [ 10, 20] //ex of a list
tup = (10, 20) //ex of a tuple
```

Elements are ordered an can be accessed using the appropriate index

```
tup[0]
tup[1]
```

- Different from lists in the following ways
 - Can't change an element in the tuple
 - Can't sort the elements in a tuple

Named Tuples

- Used to package data with multiple attributes: e.g. representing a student in your program
- A student's attributes may be: name, perm number, major etc.
- Named tuples make it easier to access each attribute

from collections import namedtuple

```
#Design your named tuple object
Student = namedtuple('Student', 'name perm major gpa')
```

```
# Create objects of type Student
s1 = Student("Jack", 123443, CS, 3.8)
s2 = Student("Mary", 8932737, CE, 3.9)
```

Access the elements of the objects print(s1.name, s1.perm)