

# Testing Floating point inaccuracies

Introduction to Computer Science!



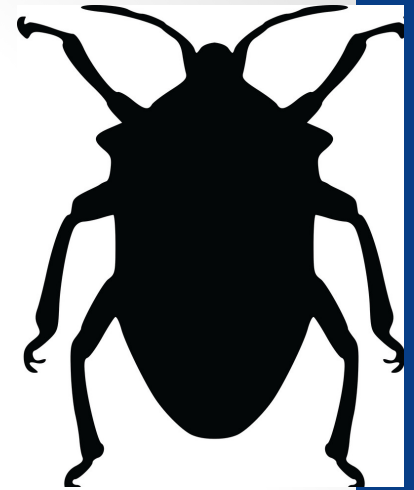
# What is the output of this code

```
#doubling.py
def dbl( x ):
    return
    print( 'The double of ', x, 'is', x*2)

dbl(50)
```

- A. 100
- B. 50
- C. Error
- D. No output

# Program Bugs



- Syntax or logic errors in programs that prevent correct behavior
- Expect bugs to show up (its normal!)
- Learn to find and squash them (debug)

# Writing bug-free code via testing

```
#test_db1.py
import pytest
def dbl( x ):
    return 42

def test_db1_1():
    assert dbl(0)==0

def test_db1_2():
    assert dbl(2)==4

def test_db1_3():
    assert dbl("UCSB")== "UCSBUCSB"
```

Run these tests from the unix command line:

```
$python3 -m pytest test_db1.py
```

# Demo

- In class we will code a few functions and test them using pytest
- A good defensive programming strategy is to write the test code first
- Square a number
- Find the area of a circle with radius  $r$

# Floating point inaccuracies

```
import math
```

```
print(math.sqrt(2))
```

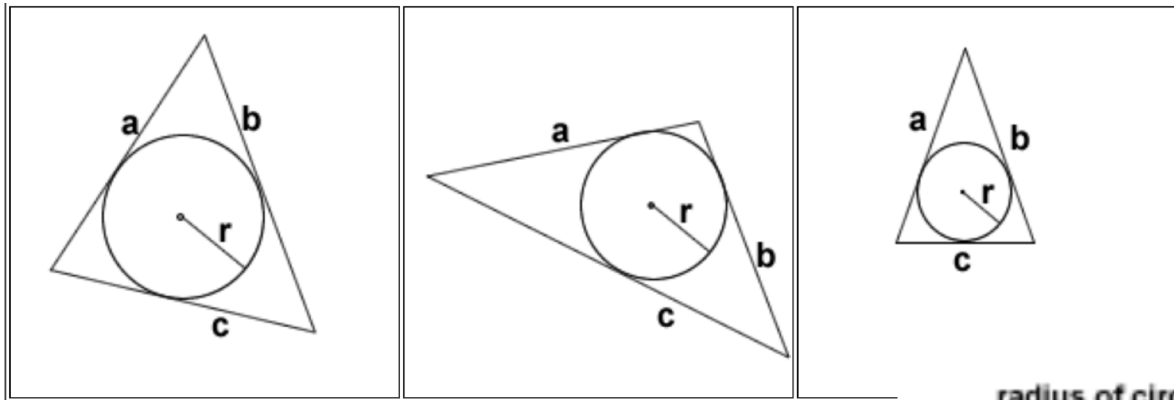
```
print(math.sqrt(2) * math.sqrt(2) == 2)
```

**What is printed by the last line?**

- A. True**
- B. False**
- C. Error**

# Put it to practice

- Inside *every* triangle (it doesn't have to be any particular kind of triangle), it is possible to *inscribe a circle* as shown in the three below.



- Write a function to compute the radius of a circle inscribed in a triangle

radius of circle inscribed in triangle,  
given sides of triangle, a,b,c

**First, let:**

$$s = \frac{a + b + c}{2}$$

**Then:**

$$r = \sqrt{\frac{(s-a)(s-b)(s-c)}{s}}$$

formula source: mathforum.org